



> TERMS AND CONDITIONS

I. INFORMATION WE COLLECT

Skill-Based Competitive Gaming Platform

Play4It™ is a peer-to-peer competitive gaming platform that enables users to participate in head-to-head skill-based video game competitions.

The platform facilitates competitive matches between players across supported games where outcomes are determined primarily by player skill, gameplay performance, strategy, and execution.

Play4It™ provides infrastructure for:

- **Match creation**
- **Competitive gameplay coordination**
- **Match result reporting**
- **Dispute review**
- **Prize payout processing**

Play4It™ does not operate casino games, sportsbook products, games of chance, or gambling-style mechanics. Match outcomes are determined by gameplay performance between competing players.

2. ELIGIBILITY

Eligibility Requirements

By accessing or using Play4It™, users represent and warrant that they:

- **Are at least 18 years of age**
- **Are legally permitted to participate in skill-based competitive gaming activities within their jurisdiction**
- **Are not located in any restricted jurisdiction where Play4It™ services are unavailable**
- **Will comply with all applicable laws, rules, and platform policies**

Play4It™ reserves the right to restrict, suspend, or terminate access to the platform for users located in prohibited or restricted jurisdictions.

Play4It™ may implement geographic restrictions, account verification procedures, or identity verification measures to support platform integrity and compliance obligations.

3. COMPETITIVE MATCHES

Competitive Match Participation

Play4It™ enables users to create and participate in structured head-to-head competitive gaming matches.

Users may:

- **Create match challenges**
- **Accept competitive match invitations**
- **Participate in supported skill-based gameplay competitions**
- **Submit match results following gameplay completion**

Certain matches may require a match entry amount in order to participate. Match entry amounts, prize payouts, and applicable platform fees will be disclosed prior to match acceptance.

Players are responsible for:

- **Accurately reporting match outcomes**
- **Complying with game-specific rules**
- **Participating fairly and honestly**
- **Providing requested evidence during disputes or match reviews**

Play4It™ reserves the right to review, verify, suspend, reverse, or void match results where fraud, cheating, abuse, manipulation, or violations of platform rules are suspected.

4. PAYMENTS AND PRIZE PAYOUTS

Payments & Prize Payouts

Play4It™ facilitates payment processing related to competitive match participation and prize payouts.

Users may be required to submit payment information in connection with:

- **Match entry amounts**
- **Platform service fees**
- **Prize payout distribution**

Prize payouts are based on competitive match outcomes and may be subject to:

- **Match verification**
- **Dispute review**
- **Fraud prevention measures**
- **Platform compliance procedures**

Play4It™ reserves the right to:

- **Delay payouts pending review**
- **Reverse transactions associated with fraud or abuse**
- **Suspend payment activity connected to suspicious conduct**
- **Limit access to payment functionality where necessary to protect platform integrity**

Third-party payment processors may be used to facilitate transactions and payout services.

S. FAIR PLAY AND ANTI-CHEAT

Fair Play & Platform Integrity

Play4It™ is committed to maintaining fair competition and competitive integrity across the platform.

Users are prohibited from engaging in conduct that unfairly impacts competitive gameplay, including but not limited to:

- **Cheating**
- **Exploiting game bugs or glitches**
- **Match manipulation**
- **Account sharing**
- **Use of unauthorized software, automation, or third-party tools**
- **Collusion between players**
- **Fraudulent result reporting**
- **Intentional disconnection or match disruption**
- **Harassment, abuse, or disruptive conduct**

Play4It™ reserves the right to investigate suspected violations of platform rules and may take enforcement action including:

- **Match review**
- **Result reversal**
- **Prize payout cancellation**
- **Temporary suspension**
- **Permanent account termination**
- **Restriction of platform access**

Users agree to cooperate with reasonable requests related to match verification, dispute review, fraud prevention, or platform integrity investigations.

6. DISPUTES AND MATCH REVIEW

Match Disputes & Review Procedures

Players are responsible for accurately reporting competitive match results following gameplay completion.

If a dispute arises regarding:

Match outcomes;
Gameplay integrity;
Rule violations;
Technical interference;
Suspected cheating or abuse;

Play4It™ may initiate a review process to determine the appropriate resolution.

During a dispute review, Play4It™ may request:

- **Screenshots**
- **Video recordings**
- **Gameplay evidence**
- **Console or platform identifiers**
- **Additional supporting information**

Play4It™ reserves the right to:

- **Delay prize payouts pending review**
- **Reverse reported match outcomes**
- **Void disputed matches**
- **Remove fraudulent activity**
- **Issue enforcement actions where violations are identified**

All dispute resolution decisions made by Play4It™ are final and made at the sole discretion of the platform.

7. GEOGRAPHIC RESTRICTIONS

Geographic Availability & Restricted Jurisdictions

Play4It™ services may not be available in all jurisdictions.

Access to certain platform features, including paid competitive matches, may be restricted or prohibited based on applicable laws, regulations, or compliance considerations within specific jurisdictions.

Play4It™ reserves the right to:

- **Restrict platform access**
- **Block participation in paid matches**
- **Limit functionality**
- **Suspend accounts associated with restricted jurisdictions**

Users are responsible for ensuring that their use of Play4It™ complies with all applicable laws within their jurisdiction.

Play4It™ may use geolocation technologies, IP-based location services, account verification systems, or other compliance measures to enforce geographic restrictions.

8. PLATFORM RIGHTS AND ACCOUNT ENFORCEMENT

Platform Rights & Enforcement Authority

Play4It™ reserves the right to monitor platform activity in order to maintain platform security, fair competition, and operational integrity.

Play4It™ may, at its sole discretion:

- **Suspend or terminate user accounts**
- **Restrict access to platform features**
- **Investigate suspicious activity**
- **Remove content or user submissions**
- **Reverse transactions connected to fraud or abuse**
- **Modify, suspend, or discontinue platform functionality**

Users who violate these Terms, engage in fraudulent conduct, abuse platform systems, or attempt to manipulate competitive outcomes may be permanently removed from the platform.

Play4It™ further reserves the right to cooperate with law enforcement agencies, regulatory authorities, payment providers, or service providers where reasonably necessary to protect platform integrity, user safety, or legal compliance.

Nothing in these Terms limits Play4It™'s ability to take actions reasonably necessary to protect the platform, its users, or its operational systems.

9. USER CONDUCT

User Conduct & Prohibited Activities

Users agree to use Play4It™ in a lawful, respectful, and fair manner consistent with competitive gameplay standards and platform integrity requirements.

Users may not:

- **Engage in harassment, threats, hate speech, or abusive conduct**
- **Impersonate another person or misrepresent identity information**
- **Use fraudulent payment methods or unauthorized financial accounts**
- **Attempt to manipulate, exploit, or interfere with platform systems**
- **Upload malicious software, harmful code, or disruptive content**
- **Engage in spam, unauthorized advertising, or solicitation**
- **Use the platform for unlawful, deceptive, or unauthorized purposes**
- **Circumvent geographic restrictions or account limitations**
- **Create multiple accounts for fraudulent or abusive purposes**

Play4It™ reserves the right to remove content, restrict platform access, suspend accounts, or take enforcement action where violations of these Terms or platform policies are identified.

10. THIRD-PARTY SERVICES AND GAMES

Third-Party Services & Game Publishers

Play4It™ may integrate with or rely upon third-party services, platforms, payment providers, game publishers, or communication providers in connection with platform functionality.

Play4It™ is not owned, operated, sponsored, endorsed, or affiliated with any video game publisher, console manufacturer, or gaming platform unless expressly stated otherwise.

All trademarks, game titles, logos, and intellectual property associated with third-party games or services remain the property of their respective owners.

Users acknowledge that:

- **Third-party services may have separate terms and policies;**
- **Gameplay availability may depend on third-party systems;**
- **Play4It™ is not responsible for outages, disruptions, or restrictions caused by third-party providers.**

Play4It™ may modify, suspend, or discontinue integrations with third-party services at any time.

11. DISCLAIMERS

Platform Disclaimer

Play4It™ is provided on an “as is” and “as available” basis without warranties of any kind, whether express or implied.

To the fullest extent permitted by law, Play4It™ disclaims all warranties relating to:

- **Platform availability**
- **Continuous or uninterrupted access**
- **Match availability**
- **Error-free operation**
- **Compatibility with third-party systems or games**
- **Accuracy of user-submitted content or match results**

Play4It™ does not guarantee:

- **Continuous platform uptime**
- **Successful match completion**
- **Uninterrupted access to supported games or services**
- **Specific competitive outcomes or prize payouts beyond approved and verified match results**

Users participate in competitive matches at their own discretion and risk.

Play4It™ is a skill-based competitive gaming platform.

Paid competitions are void where prohibited. Users must be 18+ to participate in paid matches.

12. LIMITATION OF LIABILITY

Limitation of Liability

To the fullest extent permitted by applicable law, Play4It™ and its affiliates, officers, employees, contractors, partners, and service providers shall not be liable for any indirect, incidental, consequential, special, exemplary, or punitive damages arising out of or relating to:

- **Use of the platform**
- **Competitive match participation**
- **Platform interruptions or outages**
- **Disputed gameplay outcomes**
- **Fraudulent user activity**
- **Unauthorized account access**
- **Third-party services or integrations**

Play4It™'s total aggregate liability arising from or related to the platform shall not exceed the total amount paid by the user to Play4It™ during the twelve (12) months preceding the event giving rise to the claim.

Certain jurisdictions may not allow certain liability limitations, and portions of this section may not apply where prohibited by law.

13. INDEMNIFICATION

Indemnification

Users agree to defend, indemnify, and hold harmless Play4It™ and its affiliates, officers, employees, contractors, service providers, and partners from and against any claims, damages, liabilities, losses, costs, or expenses, including reasonable attorneys' fees, arising out of or related to:

- **Violation of these Terms**
- **Misuse of the platform**
- **Fraudulent or unlawful conduct**
- **Violation of applicable laws or regulations**
- **User-generated content or submitted materials**
- **Competitive match disputes involving the user**

Play4It™ reserves the right to assume exclusive control of the defense and settlement of any matter subject to indemnification by the user.

14. ARBITRATION AND DISPUTE RESOLUTION

Arbitration Agreement

By using Play4It™, users agree that any dispute, claim, or controversy arising out of or relating to these Terms or the use of the platform shall be resolved through binding individual arbitration rather than court proceedings, except where prohibited by applicable law.

Users agree:

- **To waive the right to participate in class actions or class arbitration**
- **To resolve disputes individually**
- **That arbitration may be conducted electronically or in the jurisdiction designated by Play4It™**

Nothing in this section limits Play4It™'s ability to seek injunctive or equitable relief relating to:

- **Fraud**
- **Abuse of platform systems**
- **Intellectual property violations**
- **Unauthorized access or misuse of services**

If any portion of this arbitration provision is found unenforceable, the remaining portions shall remain in effect to the fullest extent permitted by law.

15. MODIFICATIONS TO TERMS

Changes To These Terms

Play4It™ reserves the right to modify, update, or revise these Terms at any time in order to reflect:

Platform updates;

Operational changes;

Legal or regulatory developments;

Security or compliance requirements;

Changes to platform features or services.

Updated Terms may be posted on the platform with a revised effective date.

Continued use of Play4It™ following any modifications constitutes acceptance of the updated Terms.

If users do not agree to updated Terms, they must discontinue use of the platform.

16. CONTACT INFORMATION

If users have questions regarding these Terms, platform policies, account issues, dispute procedures, or other platform-related matters, they may contact Play4It™ at:

support@play4it.app

Play4It™ may communicate with users electronically regarding:

- **Account activity**
- **Match participation**
- **Platform updates**
- **Security notifications**
- **Dispute review requests**
- **Compliance or enforcement matters**

Users are responsible for maintaining accurate and current contact information associated with their accounts.

